

# CHARACTER

CHARACTER NAME:

SPECIES/ARCHETYPE:

CAREER:

PLAYER:



**SOAK VALUE**

**WOUNDS**

THRESHOLD CURRENT

**STRAIN**

THRESHOLD CURRENT

**DEFENSE**

RANGED MELEE

## CHARACTERISTICS

**BRAWN**

**AGILITY**

**INTELLECT**

**CUNNING**

**WILLPOWER**

**PRESENCE**

## SKILLS

GENERAL SKILLS	SETTING?	CAREER?	RANK
ALCHEMY (INT)			
ASTROCARTOGRAPHY (INT)			
ATHLETICS (BR)			
COMPUTERS (INT)			
COOL (PR)			
COORDINATION (AG)			
DISCIPLINE (WILL)			
DRIVING (AG)			
MECHANICS (INT)			
MEDICINE (INT)			
OPERATING (INT)			
PERCEPTION (CUN)			
PILOTING (AG)			
RESILIENCE (BR)			
RIDING (AG)			
SKULDUGGERY (CUN)			
STEALTH (AG)			
STREETWISE (CUN)			
SURVIVAL (CUN)			
VIGILANCE (WILL)			

COMBAT SKILLS	SETTING?	CAREER?	RANK
BRAWL (BR)			
GUNNERY (AG)			
MELEE (BR)			
MELEE-HEAVY (BR)			
MELEE-LIGHT (BR)			
RANGED (AG)			
RANGED-HEAVY (AG)			
RANGED-LIGHT (AG)			

SOCIAL SKILLS	SETTING?	CAREER?	RANK
CHARM (PR)			
COERCION (WILL)			
DECEPTION (CUN)			
LEADERSHIP (PR)			
NEGOTIATION (PR)			

KNOWLEDGE SKILLS	SETTING?	CAREER?	RANK
KNOWLEDGE (INT)			

MAGIC SKILLS	SETTING?	CAREER?	RANK
ARCANA (INT)			
DIVINE (WILL)			
PRIMAL (CUN)			

CUSTOM SKILLS	SETTING?	CAREER?	RANK

## WEAPONS

WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL

TOTAL XP

AVAILABLE XP

## MOTIVATIONS

STRENGTH:

FLAW:

DESIRE:

FEAR:

## CHARACTER ILLUSTRATION

## CHARACTER DESCRIPTION

GENDER:

AGE:

HEIGHT:

BUILD:

HAIR:

EYES:

NOTABLE FEATURES:

MONEY:

## EQUIPMENT LOG

WEAPONS & ARMOR:

PERSONAL GEAR:

## NOTES

## CRITICAL INJURIES

SEVERITY

RESULT

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## TALENTS AND SPECIAL ABILITIES

NAME

PAGE #

ABILITY SUMMARY

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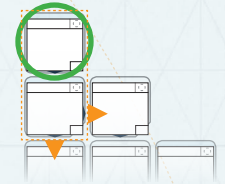
# TALENT PYRAMID

GENESYS™

## PURCHASING TALENTS

This sheet tracks the talents that you purchase for your character. When you purchase your character's first Tier 1 talent, record it in the upper leftmost box in the Tier 1 column.

When purchasing talents, your character must have more talents in a tier than they do in the next highest tier.



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TIER 1  
5XP

TIER 2  
10XP

TIER 3  
15XP

TIER 4  
20XP

TIER 5  
25XP