

CHARACTER

CHARACTER NAME:

SPECIES/ARCHETYPE:

CAREER:

PLAYER:



SOAK VALUE

THRESHOLD CURRENT

WOUNDS

THRESHOLD CURRENT

STRAIN

THRESHOLD CURRENT

DEFENSE

RANGED MELEE

CHARACTERISTICS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

SKILLS

GENERAL SKILLS	SETTING?	CAREER?	RANK
ALCHEMY (INT)			
ASTROCARTOGRAPHY (INT)			
ATHLETICS (BR)			
COMPUTERS (INT)			
COOL (PR)			
COORDINATION (AG)			
DISCIPLINE (WILL)			
DRIVING (AG)			
MECHANICS (INT)			
MEDICINE (INT)			
OPERATING (INT)			
PERCEPTION (CUN)			
PILOTING (AG)			
RESILIENCE (BR)			
RIDING (AG)			
SKULDUGGERY (CUN)			
STEALTH (AG)			
STREETWISE (CUN)			
SURVIVAL (CUN)			
VIGILANCE (WILL)			

COMBAT SKILLS	SETTING?	CAREER?	RANK
BRAWL (BR)			
GUNNERY (AG)			
MELEE (BR)			
MELEE-HEAVY (BR)			
MELEE-LIGHT (BR)			
RANGED (AG)			
RANGED-HEAVY (AG)			
RANGED-LIGHT (AG)			

SOCIAL SKILLS	SETTING?	CAREER?	RANK
CHARM (PR)			
COERCION (WILL)			
DECEPTION (CUN)			
LEADERSHIP (PR)			
NEGOTIATION (PR)			

KNOWLEDGE SKILLS	SETTING?	CAREER?	RANK
KNOWLEDGE (INT)			

MAGIC SKILLS	SETTING?	CAREER?	RANK
ARCANA (INT)			
DIVINE (WILL)			
PRIMAL (CUN)			

CUSTOM SKILLS	SETTING?	CAREER?	RANK

WEAPONS

WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL

TOTAL XP

AVAILABLE XP

MOTIVATIONS

STRENGTH:

FLAW:

DESIRE:

FEAR:

CHARACTER ILLUSTRATION

CHARACTER DESCRIPTION

GENDER:

AGE:

HEIGHT:

BUILD:

HAIR:

EYES:

NOTABLE FEATURES:

MONEY:

EQUIPMENT LOG

WEAPONS & ARMOR:

PERSONAL GEAR:

NOTES

CRITICAL INJURIES

SEVERITY

RESULT

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TALENTS AND SPECIAL ABILITIES

NAME

PAGE #

ABILITY SUMMARY

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TALENT PYRAMID

GENESYS™

PURCHASING TALENTS

This sheet tracks the talents that you purchase for your character. When you purchase your character's first Tier 1 talent, record it in the upper leftmost box in the Tier 1 column.

When purchasing talents, your character must have more talents in a tier than they do in the next highest tier.



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TIER 1
5XP

TIER 2
10XP

TIER 3
15XP

TIER 4
20XP

TIER 5
25XP