

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES

PLAYER

SOAK VALUE	WOUNDS	STRAIN	DEFENSE
	THRESHOLD CURRENT	THRESHOLD CURRENT	RANGED MELEE

CHARACTERISTICS

BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE
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SKILLS

GENERAL SKILLS	CAREER?	RANK	COMBAT SKILLS	CAREER?	RANK
Astrogation (Int)		▶▶▶▶▶▶▶▶▶▶	Brawl (Br)		▶▶▶▶▶▶▶▶▶▶
Athletics (Br)		▶▶▶▶▶▶▶▶▶▶	Gunnery (Ag)		▶▶▶▶▶▶▶▶▶▶
Charm (Pr)		▶▶▶▶▶▶▶▶▶▶	Lightsaber (Br)		▶▶▶▶▶▶▶▶▶▶
Coercion (Will)		▶▶▶▶▶▶▶▶▶▶	Melee (Br)		▶▶▶▶▶▶▶▶▶▶
Computers (Int)		▶▶▶▶▶▶▶▶▶▶	Ranged - Light (Ag)		▶▶▶▶▶▶▶▶▶▶
Cool (Pr)		▶▶▶▶▶▶▶▶▶▶	Ranged - Heavy (Ag)		▶▶▶▶▶▶▶▶▶▶
Coordination (Ag)		▶▶▶▶▶▶▶▶▶▶			
Deception (Cun)		▶▶▶▶▶▶▶▶▶▶			
Discipline (Will)		▶▶▶▶▶▶▶▶▶▶			
Leadership (Pr)		▶▶▶▶▶▶▶▶▶▶			
Mechanics (Int)		▶▶▶▶▶▶▶▶▶▶			
Medicine (Int)		▶▶▶▶▶▶▶▶▶▶			
Negotiation (Pr)		▶▶▶▶▶▶▶▶▶▶			
Perception (Cun)		▶▶▶▶▶▶▶▶▶▶			
Piloting - Planetary (Ag)		▶▶▶▶▶▶▶▶▶▶			
Piloting - Space (Ag)		▶▶▶▶▶▶▶▶▶▶			
Resilience (Br)		▶▶▶▶▶▶▶▶▶▶			
Skulduggery (Cun)		▶▶▶▶▶▶▶▶▶▶			
Stealth (Ag)		▶▶▶▶▶▶▶▶▶▶			
Streetwise (Cun)		▶▶▶▶▶▶▶▶▶▶			
Survival (Cun)		▶▶▶▶▶▶▶▶▶▶			
Vigilance (Will)		▶▶▶▶▶▶▶▶▶▶			

KNOWLEDGE SKILLS	RANK
Core Worlds (Int)	▶▶▶▶▶▶▶▶▶▶
Education (Int)	▶▶▶▶▶▶▶▶▶▶
Lore (Int)	▶▶▶▶▶▶▶▶▶▶
Outer Rim (Int)	▶▶▶▶▶▶▶▶▶▶
Underworld (Int)	▶▶▶▶▶▶▶▶▶▶
Xenology (Int)	▶▶▶▶▶▶▶▶▶▶
Other:	▶▶▶▶▶▶▶▶▶▶

CUSTOM SKILLS	RANK
	▶▶▶▶▶▶▶▶▶▶
	▶▶▶▶▶▶▶▶▶▶
	▶▶▶▶▶▶▶▶▶▶
	▶▶▶▶▶▶▶▶▶▶
	▶▶▶▶▶▶▶▶▶▶

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

