

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES

PLAYER

SOAK VALUE

WOUNDS

STRAIN

DEFENSE

THRESHOLD CURRENT

THRESHOLD CURRENT

RANGED MELEE

CHARACTERISTICS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

SKILLS

GENERAL SKILLS

CAREER?

RANK

Astrogation (Int)		▶▶▶▶▶
Athletics (Br)		▶▶▶▶▶
Charm (Pr)		▶▶▶▶▶
Coercion (Will)		▶▶▶▶▶
Computers (Int)		▶▶▶▶▶
Cool (Pr)		▶▶▶▶▶
Coordination (Ag)		▶▶▶▶▶
Deception (Cun)		▶▶▶▶▶
Discipline (Will)		▶▶▶▶▶
Leadership (Pr)		▶▶▶▶▶
Mechanics (Int)		▶▶▶▶▶
Medicine (Int)		▶▶▶▶▶
Negotiation (Pr)		▶▶▶▶▶
Perception (Cun)		▶▶▶▶▶
Piloting - Planetary (Ag)		▶▶▶▶▶
Piloting - Space (Ag)		▶▶▶▶▶
Resilience (Br)		▶▶▶▶▶
Skulduggery (Cun)		▶▶▶▶▶
Stealth (Ag)		▶▶▶▶▶
Streetwise (Cun)		▶▶▶▶▶
Survival (Cun)		▶▶▶▶▶
Vigilance (Will)		▶▶▶▶▶

COMBAT SKILLS

CAREER?

RANK

Brawl (Br)		▶▶▶▶▶
Gunnery (Ag)		▶▶▶▶▶
Lightsaber (Br)		▶▶▶▶▶
Melee (Br)		▶▶▶▶▶
Ranged - Light (Ag)		▶▶▶▶▶
Ranged - Heavy (Ag)		▶▶▶▶▶

KNOWLEDGE SKILLS

Core Worlds (Int)		▶▶▶▶▶
Education (Int)		▶▶▶▶▶
Lore (Int)		▶▶▶▶▶
Outer Rim (Int)		▶▶▶▶▶
Underworld (Int)		▶▶▶▶▶
Xenology (Int)		▶▶▶▶▶
Other:		▶▶▶▶▶

CUSTOM SKILLS

		▶▶▶▶▶
		▶▶▶▶▶
		▶▶▶▶▶
		▶▶▶▶▶
		▶▶▶▶▶

WEAPONS

WEAPON

SKILL

DAMAGE

RANGE

CRIT

SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

